

Scientific Games Wins Three Asia Gaming Awards During G2E Asia, More Honors Than Any Other Supplier

Company Honored As Best Electronic Game Manufacturer, Best Table Games Supplier, and Best Industry Supplier Out Of 1,000 Nominations



NEWS PROVIDED BY

Scientific Games Corporation →

May 18, 2016, 16:57 ET

LAS VEGAS, May 18, 2016 /PRNewswire/ -- Scientific Games Corporation (NASDAQ: SGMS) ("Scientific Games" or the "Company") today announced the Company won three Asia Gaming Awards during G2E Asia this week, taking home more honors than any other company.

Independent judges evaluated more than 1,000 nominations to select Scientific Games for three top-place honors in this annual awards competition: 'Best Electronic Game Manufacturer', 'Best Table Games Supplier', and 'Best Industry Supplier'.

Scientific Games Vice President and Managing Director of Gaming – Asia Ken Jolly accepted the awards during a gala dinner and ceremony on Tuesday, May 17 at The Venetian Macao sponsored by the Asia Gaming Awards, an independent awards event that recognizes significant achievements within the Asian gaming industry.

"We are delighted to win three of the most prestigious Asia Gaming Awards for our innovation and customer partnership, and it is especially exciting to be the only supplier to win more than one accolade," Jolly said. "It is a testament to our industry leadership and focus on our customers that we were recognized among 1,000 nominations by such an esteemed panel of judges from across our industry."

The awards won by Scientific Games recognize:

- **Best Electronic Game Manufacturer** the supplier which embodies the best offering in their field for slot machines, electronic gaming machines, and automated electronic table games, factoring in product added value and reliability, service and support, functionality, customer experience, and revenue generation.
- Best Table Games Supplier -the supplier that has played a key role in enhancing the
 casino table games experience factoring in product added-value and reliability, service
 and support, functionality, customer experience, and revenue generation.
- Best Industry Supplier the contribution of a supplier that stands for the quality of its
 products and memorable services that help operators thrive.

Scientific Games is showcasing its award-winning innovation and the industry's most robust range of casino solutions this week during G2E Asia in stand no. 1005 at The Venetian Macao. Highlighted product lines on display include the G2E Asia debut of Scientific Games' new Dualos™ slot cabinet as well as several other innovation platforms; a host of new game content designed to appeal to Asian players; industry-leading table solutions including proprietary table games and electronic table systems; and the Company's broad systems portfolio to generate operating efficiencies and engage players.

About Scientific Games

Scientific Games Corporation (NASDAQ: SGMS) is a leading developer of technology-based products and services and associated content for worldwide gaming, lottery and interactive markets. The Company's portfolio includes gaming machines, game content and systems; table games products and shufflers; instant and draw-based lottery games; server-based lottery and gaming systems; sports betting technology; loyalty and rewards programs; and interactive content and services. For more information, please visit ScientificGames.com.

COMPANY CONTACTS:

Investor Relations:

Scientific Games: Bill Pfund +1 702-532-7663

Vice President, Investor Relations

bill.pfund@scientificgames.com

Media Relations:

Scientific Games: Mollie Cole +1 773-961-1194

Director, Corporate Communications

mollie.cole@scientificgames.com

Forward-Looking Statements

In this press release, Scientific Games makes "forward-looking statements" within the meaning of the U.S. Private Securities Litigation Reform Act of 1995. Forward-looking statements describe future expectations, plans, results or strategies and can often be identified by the use of terminology such as "may," "will," "estimate," "intend," "plan," "continue," "believe," "expect," "anticipate," "target," "should," "could," "potential," "opportunity," "goal," or similar terminology. These statements are based upon management's current expectations, assumptions and estimates and are not guarantees of timing, future results or performance. Actual results may differ materially from those contemplated in these statements due to a variety of risks and uncertainties and other factors, including, among other things: competition; U.S. and international economic and industry conditions, including declines in or slow growth of gross gaming revenues or lottery retail sales, reductions in or constraints on capital spending by gaming or lottery operators and bankruptcies of, or credit risk relating to, customers; limited growth from new gaming jurisdictions, declines in the replacement cycle of existing gaming machines and slow addition of casinos in existing jurisdictions; ownership changes and consolidation in the gaming industry, including by casino operators; opposition to legalized

gaming or the expansion thereof; inability to adapt to, and offer products that keep pace with, evolving technology; inability to develop successful gaming concepts and content; laws and government regulations, including those relating to gaming licenses and environmental laws; inability to identify and capitalize on trends and changes in the gaming, lottery and interactive industries; dependence upon key providers in our social gaming business; inability to retain or renew, or unfavorable revisions of, existing contracts, and the inability to enter into new contracts; level of our indebtedness, higher interest rates, availability or adequacy of cash flows and liquidity to satisfy indebtedness, other obligations or future cash needs; inability to reduce or refinance our indebtedness; restrictions and covenants in our debt agreements, including those that could result in acceleration of the maturity of our indebtedness; protection of our intellectual property, inability to license third party intellectual property, and the intellectual property rights of others; security and integrity of our software and systems and reliance on or failures in our information technology systems; natural events that disrupt our operations or those of our customers, suppliers or regulators; inability to benefit from, and risks associated with, strategic equity investments and relationships, including (i) the inability of our joint venture to realize the anticipated benefits under its private management agreement with the Illinois lottery or from the disentanglement services performed in connection with the termination thereof, (ii) the inability of our joint venture to meet the net income targets or other requirements under its agreement to provide marketing and sales services to the New Jersey Lottery or otherwise to realize the anticipated benefits under such agreement and (iii) failure to realize the anticipated benefits related to the award to our consortium of an instant lottery game concession in Greece; failure to achieve the intended benefits of the Bally acquisition or the WMS acquisition, other recent acquisitions, or future acquisitions, including due to the inability to successfully integrate such acquisitions or realize synergies in the anticipated amounts or within the contemplated time frames or cost expectations, or at all; disruption of our current plans and operations in connection with our recent acquisitions (including in connection with the integration of Bally and WMS), including departure of key personnel or inability to recruit additional qualified personnel or maintain relationships with customers, suppliers or other third parties; costs, charges and expenses relating to the Bally acquisition and the WMS acquisition; incurrence of employee termination or restructuring costs, and impairment or asset write-down charges; changes in estimates or judgments related to our impairment analysis of goodwill or other intangible assets; implementation of complex revenue recognition standards; fluctuations in our results due to seasonality and other factors; dependence on suppliers and manufacturers; risks relating to foreign operations, including fluctuations in foreign currency exchange rates and restrictions on the payment of dividends from earnings, restrictions on the import of products and financial instability, including the

potential impact to our instant lottery game concession or VLT lease arrangements resulting from the recent economic and political conditions in Greece; dependence on our key employees; litigation and other liabilities relating to our business, including litigation and liabilities relating to our contracts and licenses, our products and systems, our employees (including labor disputes), intellectual property and our strategic relationships; influence of certain stockholders; and stock price volatility.

Additional information regarding risks, uncertainties and other factors that could cause actual results to differ materially from those contemplated in forward-looking statements is included from time to time in our filings with the SEC, including the Company's current reports on Form 8-K, quarterly reports on Form 10-Q and its latest annual report on Form 10-K filed with the SEC on February 29, 2016 (including under the headings "Forward Looking Statements" and "Risk Factors"). Forward-looking statements speak only as of the date they are made and, except for Scientific Games' ongoing obligations under the U.S. federal securities laws, Scientific Games undertakes no obligation to publicly update any forward-looking statements whether as a result of new information, future events or otherwise.

Logo - http://photos.prnewswire.com/prnh/20160203/329306LOGO

SOURCE Scientific Games Corporation

Related Links

http://www.scientificgames.com