



Scientific Games Expands *OpenGaming*[™] Presence with Addition of 4ThePlayer.com Content

LAS VEGAS – Dec. 12, 2019 – Scientific Games Corporation (NASDAQ: SGMS) (“Scientific Games” or the “Company”) has expanded its *OpenGaming* content library with the launch of 4ThePlayer.com content. 4ThePlayer is a creator and innovator of mobile-first gambling games that are exciting, have engaging game mechanics and offer innovative themes, designs and features that create new experiences.

Dylan Slaney, SVP Casino at Scientific Games, said, “4ThePlayer’s meticulous approach to game development is a great match for our *OpenGaming*. Leveraging their combined 50 years of industry experience, their games are based on a deep understanding of the market. When you combine that with the increased reach and stability of our platform, it’s a win-win. We’re excited to provide more great experiences to our customers and their players.”

The Company launched 4ThePlayer.com games on its *OpenGaming* network December 4 with the release of *1 Left Alive*, initially an exclusive to the brands of global sports betting and gaming leader, GVC Holdings. The game launched network-wide on December 11. *1 Left Alive* showcases the new *Plus+Ways*[™] feature from 4ThePlayer.com, maximizing wilds, stacks, and bonus potential. The title also features 4ThePlayer.com’s innovative *Big Reel Portrait Mode*[™] that revolutionizes portrait play – using up to 70% of the screen.

Andrew Porter, CEO of 4ThePlayer.com said, “We’re thrilled to launch our games on Scientific Games’ *OpenGaming* platform. *OpenGaming* features offer us unique opportunities to enhance our games and include features that will carry over into other titles. We’re excited for players to experience *1 Left Alive* and many more games via *OpenGaming* in the future.”

Colin Cole-Johnson, Gaming Product Director at GVC Holdings, said, “*1 Left Alive* is an excellent game that has resonated strongly with our players. We’re looking forward to offering more amazing gaming experiences to our players via Scientific Games’ *OpenGaming* platform.”

About Scientific Games

Scientific Games Corporation (NASDAQ: SGMS) is a world leader in entertainment offering dynamic games, systems and services for casino, lottery, social gaming, online gaming and sports betting. Scientific Games offers the gaming industry's broadest and most integrated portfolio of game content, advanced systems, cutting-edge platforms and professional services. Committed to responsible gaming, Scientific Games delivers what customers and players value most: trusted security, engaging entertainment content, operating efficiencies and innovative technology. For more information, please visit scientificgames.com.

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Forward-Looking Statements

In this press release, Scientific Games makes "forward-looking statements" within the meaning of the U.S. Private Securities Litigation Reform Act of 1995. Forward-looking statements can be identified by words such as "will," "may," and "should." These statements are based upon management's current expectations, assumptions and estimates and are not guarantees of timing, future results or performance. Therefore, you should not rely on any of these forward-looking statements as predictions of future events. Actual results may differ materially from those contemplated in these statements due to a variety of risks and uncertainties and other factors, including those factors described in our filings with the SEC, including the Company's current reports on Form 8-K, quarterly reports on Form 10-Q and its latest annual report on Form 10-K filed with the SEC on February 28, 2019 (including under the headings "Forward-Looking Statements" and "Risk Factors"). Forward-looking statements speak only as of the date they are made and, except for Scientific Games' ongoing obligations under the U.S. federal securities laws, Scientific Games undertakes no obligation to publicly update any forward-looking statements whether as a result of new information, future events or otherwise.

About 4ThePlayer.com

For additional information please contact: Press@4ThePlayer.com

For full game packs and sheets please visit: <https://www.4theplayer.com/game-packs/>

4ThePlayer is an up-and-coming creator of mobile-first gambling games. Founded in July 2018 by two luminaries of the gaming industry: Andrew Porter and Chris Ash who have a combined 40 years of gaming industry experience. Later joined by Henry McLean with a further 14 years' experience. The three have a proven track record in gaming having created success in startups and FTSE 250.

4ThePlayer.com's mission is to create the most exciting games for players, only using the best math profiles with big win potential. Focusing on concise and engaging game mechanics, eschewing bloated over-engineered gameplay. They have responsible gaming at their core, only using adult designs, themes and features. Believing in innovation with entertainment, creating new gambling focused experiences for their players.

All games are built from the ground up to propagate well through all forms of marketing and by word of mouth. As well as being closely integrated with the latest platform and promotional tools.