

Scientific Games to Showcase 'Next-Level' Innovations at Australasian Gaming Expo August 15-17 in Sydney, Australia



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Scientific Games Corporation →

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LAS VEGAS, Aug. 7, 2017 /PRNewswire/ -- Scientific Games Corporation (NASDAQ: SGMS) ("Scientific Games" or the "Company") will showcase a host of innovative games and products for gaming and lottery operators in our exhibit No. 190 at the Australasian Gaming Expo ("AGE") August 15-17 at the International Convention Center ("ICC") Sydney in Darling Harbour.



(PRNewsfoto/Scientific Games Corporation)...

Scientific Games Group Chief Executive - Gaming Derik Mooberry said, "At AGE, we are looking forward to showcasing the innovative games, table products, systems, and lottery technologies that are designed to help our customers drive revenue, enhance operating efficiencies, and make smarter business decisions. We're excited to display showcase our products and solutions that will truly shape the future of our industry."

New Games, Slot Cabinets Drive Exceptional Player Experience

Scientific Games Senior Vice President of Australasia Adrian Halpenny said, "We are excited to bring an incredible line-up of new game and hardware solutions to the Australasian Gaming Expo and Sydney's ICC. Our commitment to providing customers with the world's best products will be clearly demonstrated across all of our business lines as we herald in a new era for the Australasian gaming industry."

Scientific Games' diverse line-up of game content will cater to every type of player. The world's coolest cat, $THE\ PINK\ PANTHER^{TM}$, will be featured as a standalone progressive and as a linked progressive with four new titles – $Kalahari\ King\ ^{TM}$, $Mega\ Mariachi^{TM}$, $Many\ Fortunes^{TM}$, and $Big\ Ned\ Kelly^{TM}$.

Other popular, third-party licensed brands on display at AGE include *IRON MAN* $^{\text{M}}$ and *MONOPOLY Grand Hotel* $^{\text{@}}$ - both developed locally in Scientific Games' Sydney game-development studios.

Bolstering the licensed games are several original new game themes that will be released throughout the second half of 2017, including new Big Reel Feature games Rolling 777TM, Silk Moon TM, and God of Wealth, to name a few. Continuing its successful run with the high-performing and entertaining Locked & Loaded standalone titles and the internationally acclaimed Lock It Link TM games, the library grows to nine games with the addition of Deep Sea-Lock It Link.

Three Scientific Games slot platforms will be prominently featured: the *Dualos* cabinet with its 58.4-centimeter full HD widescreen monitors and OLED button panel; the *ALPHA 2 Pro Series V27/27* cabinet with its dual 68.5-centimeter HD displays leveraging the *Dualos* game library; and the *ALPHA 2 Pro Series Wave* cabinet, with its trademark 101.6-centimeter curved LCD vertical touchscreen monitor.

From its electronic table systems portfolio, Scientific Games will display Roulette, Baccarat, and Sic Bo on its award-winning *Shuffle Master® Fusion* platform with its stunning new *Quartz™* cabinet, designed to transform electronic table game play. Players will appreciate the *Quartz™* onscreen video dealer displays and enhanced statistics on each of the betting screens; a variety of new dealers; an increased library of games; and multi-lingual player interfaces. Casino operators, in turn, will find advanced features such as the ability to add additional tables; the power to schedule bet limits to suit the time of day; options to allow players to easily switch between games and tables; and the ability for casinos to create zones to increase floor energy and player engagement.

Gaming Systems Transform Floorwide Bonusing, Rewards, Mobile Connection

Another AGE highlight will be Scientific Games' array of gaming system solutions, which go far beyond the traditional player tracking and slot accounting functions to drive player engagement across the gaming floor.

Solutions such as the Company's *iVista4* in-game display manager now offer state-of-the-art widgets and connectivity to web services – enabling opportunities for our customers to communicate with players like never before. Whether it is floorwide bonusing, secondary wagering, customer service, or accessing websites and promotional kiosks, the feature-rich *iVista4* enables casinos to manage their own content dynamically.

Scientific Games' Integrated Table Game Solutions Deliver Richer Player Experience

Rounding out its end-to-end suite of solutions for the entire gaming floor, Scientific Games offers a host of proprietary table games and utility products to entertain players and help customers achieve the highest levels of safety, security and reliability.

As the industry leader in the depth and breadth of its proprietary table games portfolio, Scientific Games showcases these titles at AGE: *EZ Baccarat®*, *ZAPPIT®*, *Zombie Blackjack*, and *DJ Wild® Poker*.

A host of utility products will also be on display for AGE attendees to experience first-hand. Known for its market leadership in card shufflers, chip sorters, and other utility products, Scientific Games will showcase two new innovations:

- ShuffleStar®, a groundbreaking, low-profile front-loading shuffler that shuffles four to eight decks continuously and features a revolutionary high-speed flat-dealing shoe and sophisticated card recognition using two cameras.
- Shufflink™, a pioneering innovation that for the first time links shufflers, chip sorters, and
 i-Shoe® dealing shoes to the casino-management system to provide real-time data and
 reporting on table performance, player ratings, and important metrics —without dealer
 input, interaction or any manual data collection.

Scientific Games' technology, games, and services are chosen by lotteries in more than 50 countries around the world, and now AGE attendees can experience the latest retail technology. On display at AGE are the following lottery innovations:

- WAVE is Scientific Games' high-performance, flagship lottery terminal that's
 ergonomically designed for ease of use and speed of service, ultimately making it more
 efficient to sell and purchase lottery games. Flair is Scientific Games' smallest full-function
 all-in-one terminal, designed to minimize required space at retail check-out counters and
 maximize valuable selling space for other products. Flair integrates everything a retailer
 needs printer, document scanner, barcode reader, and touchscreen interface in a sleek,
 compact unit.
- For lottery sales outside the traditional retail store, the WT8600 mobile handheld terminal enables mobile sales. With a real-time data connection to the host system, the WT8600 fully supports instant and draw games sales, validations, and ticket management just like our in-store terminals.
- There is nothing like a winning ticket confirmed by Scientific Games' wireless ticket checker. The Company's reliable technology provides a fast, easy method for players to check tickets on their own, without involving a retailer clerk. The compact design and wireless connectivity makes it simple to install in minimal retail space.
- Today's consumers love convenience, and they'll find it in the award-winning PlayCentral®
 HD lottery game dispenser for instant, draw, and monitor games. An unparalleled self service experience, PlayCentral HD features a 106.7-centimeter full HD touchscreen
 display that combines rich, vibrant graphics with an intuitive user interface to actively
 engage players.

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About Scientific Games

Scientific Games Corporation (NASDAQ: SGMS) is a leading developer of technology-based products and services and associated content for worldwide gaming, lottery and interactive markets. The Company's portfolio includes gaming machines, game content and systems; table games products and shufflers; instant and draw-based lottery games; server-based lottery and gaming systems; sports betting technology; loyalty and rewards programs; and interactive content and services. For more information, please visit ScientificGames.com.

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Forward-Looking Statements

In this press release, Scientific Games makes "forward-looking statements" within the meaning of the U.S. Private Securities Litigation Reform Act of 1995. Forward-looking statements describe future expectations, plans, results or strategies and can often be identified by the use of terminology such as "may," "will," "estimate," "intend," "plan," "continue," "believe," "expect," "anticipate," "target," "should," "could," "potential," "opportunity," "goal," or similar terminology. These statements are based upon management's current expectations, assumptions and estimates and are not guarantees of timing, future results or performance. Therefore, you should not rely on any of these forward-looking statements as predictions of future events. Actual results may differ materially from those contemplated in these statements due to a variety of risks and uncertainties and other factors, including, among other things: competition; U.S. and international economic and industry conditions, including slow growth of new gaming jurisdictions, slow addition of casinos in existing jurisdictions, and declines in the replacement cycle of gaming machines; ownership changes and consolidation in the gaming industry;

opposition to legalized gaming or the expansion thereof; inability to adapt to, and offer products that keep pace with, evolving technology, including any failure of our investment of significant resources in our R&D efforts; inability to develop successful products and services and capitalize on trends and changes in our industries, including the expansion of internet and other forms of interactive gaming; laws and government regulations, including those relating to gaming licenses and environmental laws; dependence upon key providers in our social gaming business; inability to retain or renew, or unfavorable revisions of, existing contracts, and the inability to enter into new contracts; level of our indebtedness, higher interest rates, availability or adequacy of cash flows and liquidity to satisfy indebtedness, other obligations or future cash needs; inability to reduce or refinance our indebtedness; restrictions and covenants in debt agreements, including those that could result in acceleration of the maturity of our indebtedness; protection of our intellectual property, inability to license third party intellectual property, and the intellectual property rights of others; security and integrity of our products and systems and reliance on or failures in information technology and other systems; challenges or disruptions relating to the implementation of a new global enterprise resource planning system; failure to maintain internal control over financial reporting; natural events that disrupt our operations or those of our customers, suppliers or regulators; inability to benefit from, and risks associated with, strategic equity investments and relationships; failure to achieve the intended benefits of our acquisitions; incurrence of restructuring costs; implementation of complex revenue recognition standards or other new accounting standards; changes in estimates or judgments related to our impairment analysis of goodwill or other intangible assets; fluctuations in our results due to seasonality and other factors; dependence on suppliers and manufacturers; risks relating to foreign operations, including fluctuations in foreign currency exchange rates, restrictions on the payment of dividends from earnings, restrictions on the import of products and financial instability, including the potential impact to our business resulting from the affirmative vote in the U.K. to withdraw from the EU, and the potential impact to our instant lottery game concession or VLT lease arrangements resulting from the recent economic and political conditions in Greece; changes in tax laws or tax rulings, or the examination of our tax positions; dependence on key employees; litigation and other liabilities relating to our business, including litigation and liabilities relating to our contracts and licenses, our products and systems, our employees (including labor disputes), intellectual property, environmental laws and our strategic relationships; influence of certain stockholders; and stock price volatility.

Additional information regarding risks, uncertainties and other factors that could cause actual results to differ materially from those contemplated in forward-looking statements is included from time to time in our filings with the SEC, including the Company's current reports on Form 8-K, quarterly reports on Form 10-Q and its latest annual report on Form 10-K filed with the SEC on March 3, 2017 (including under the headings "Forward Looking Statements" and "Risk Factors"). Forward-looking statements speak only as of the date they are made and, except for Scientific Games' ongoing obligations under the U.S. federal securities laws, Scientific Games undertakes no obligation to publicly update any forward-looking statements whether as a result of new information, future events or otherwise.

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