



## RAMA GAMING HOUSE GOES LIVE WITH SCIENTIFIC GAMES' SUITE OF CLOUD-HOSTED APPLICATIONS

First Ontario Charity Gaming Centre Launches Scientific Games' Systems Solution

**LAS VEGAS – February 2, 2021** – [Scientific Games Corporation](#) (NASDAQ: SGMS) (“Scientific Games” or the “Company”) completed its first installation phase of new gaming systems at [Rama Gaming House](#) in Mississauga, Ontario.

The first Ontario Charity Gaming Centre to leverage Scientific Games' cloud-hosted solutions, Rama Gaming House will utilize Scientific Games' [SDS®](#) and [CMP®](#) core systems, and [Elite Bonusing Suite® \(EBS\)](#) player reward bonusing on the [iVIEW® 4](#) display.

“We are very proud to be the first Ontario Charity Gaming Centre to launch Scientific Games' cloud-hosted solution, as well as the first to deploy it in our jurisdiction,” said Don James, General Manager at Rama Gaming House. “We look forward to utilizing this innovative suite of applications to not only enhance operations on the gaming floor, but also the player experience.”

For over 40 years, the market-leading SDS has provided accurate, reliable, and innovative slot-accounting solutions. SDS is an integrated slot-accounting system that continually monitors slot machines and other gaming devices, as well as player gaming activity throughout the property. CMP is a player-tracking and customer relationship system that helps operators manage and evaluate their database of players throughout the Bingo Hall.

The award-winning *iVIEW 4*, Scientific Games' next-generation player interface, enables operators to show dynamic marketing content, animations, and videos on the gaming machine while providing an instant response through a sophisticated multi-touch display. *iVIEW 4* supports HTML5 graphics and uses web widgets to enable marketing teams to easily update content dynamically throughout the property, significantly enhancing the player experience. *iVIEW 4* features an improved software architecture for seamless third-party integration, as well as several Scientific Games applications, including *CMP* and *EBS* for turn-key promotions that provide instant rewards at the point-of-play.

Scientific Games' Managed Services offloads the sophisticated task of hosting and managing an operator's gaming system application suite and the hosting infrastructure from an operators' internal IT teams. The Company's experienced application, infrastructure (server, network, database, iSeries) and domain experts monitor the entire suite of Scientific Games' Systems from an industry standard, 24/7 IT operations center. Managed Services allows IT and business teams to focus on the core business, reduce time spent on existing gaming management systems, and ensure “up-time” of Scientific Games' Systems.

“Our cloud-based solutions are a dynamic offering, and we anticipate great results from this installation at Rama Gaming House,” said Bob Parente, Executive Vice President and Chief Revenue Officer at Scientific Games. “These solutions are highly-effective and sophisticated and are just the next step in the evolution of our systems products. By hosting these solutions in the cloud, we can provide more services for our partners, at a lower cost.”

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### **About Scientific Games**

Scientific Games Corporation (NASDAQ: SGMS) is a world leader in entertainment offering dynamic games, systems and services for casino, lottery, social gaming, online gaming and sports betting. Scientific Games offers the gaming industry's broadest and most integrated portfolio of game content, advanced systems, cutting-edge platforms and professional services. Committed to responsible gaming, Scientific Games delivers what customers and players value most: trusted security, engaging entertainment content, operating efficiencies and innovative technology. For more information, please visit [scientificgames.com](https://www.scientificgames.com).

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### **Forward-Looking Statements**

In this press release, Scientific Games makes "forward-looking statements" within the meaning of the U.S. Private Securities Litigation Reform Act of 1995. Forward-looking statements can be identified by words such as "will," "may," and "should." These statements are based upon management's current expectations, assumptions and estimates and are not guarantees of timing, future results or performance. Therefore, you should not rely on any of these forward-looking statements as predictions of future events. Actual results may differ materially from those contemplated in these statements due to a variety of risks, uncertainties and other factors, including those factors described in our filings with the Securities and Exchange Commission (the "SEC"), including Scientific Games' current reports on Form 8-K, quarterly reports on Form 10-Q and its latest annual report on Form 10-K filed with the SEC on February 18, 2020 (including under the headings "Forward-Looking Statements" and "Risk Factors"). Forward-looking statements speak only as of the date they are made and, except for Scientific Games' ongoing obligations under the U.S. federal securities laws, Scientific Games undertakes no obligation to publicly update any forward-looking statements whether as a result of new information, future events or otherwise.